FIRE DURING START ON GROUND

1. Cranking—CONTINUE, to get a start which would suck the flames and accumulated fuel through the carburetor and into the engine.

If engine starts:

- 2. Power -- 1800 RPM for a few minutes.
- 3. Engine -- SHUTDOWN and inspect for damage.

If engine fails to start:

- 4. Engine -- SECURE.
 - a. Master Switch -- OFF.
 - b. Ignition Switch -- OFF.
 - c. Fuel Shutoff Valve -- OFF.
- Fire EXTINGUISH using fire extinguisher, wool blanket, or dirt.

ENGINE FIRE IN FLIGHT

- 1. Mixture -- IDLE CUT-OFF.
- 2. Fuel Selector Valve -- OFF.
- 3. Master Switch -- OFF.
- 4. Cabin Heat and Air -- OFF (except wing root vents).
- 5. Airspeed -- 135 MPH (If fire is not extinguished, increase glide speed to find an airspeed which will provide an incombustible mixture).
- 6. Forced Landing -- EXECUTE (as described in Emergency Landing Without Engine Power).

CABIN FIRE

- Master Switch -- OFF.
- 2. Vents/Cabin Air/Heat -- CLOSED (to avoid drafts).
- 3. Fire Extinguisher -- ACTIVATE (if available).

WARNING

After discharging an extinguisher within a closed cabin, ventilate the cabin.

4. Land the airplane as soon as possible to inspect for damage,

WING FIRE

- 1. Navigation Light Switch -- OFF.
- 2. Pitot Heat Switch (if installed) -- OFF.
- 3. Land as soon as practical.

NOTE

Perform a sideslip to keep the flames away from the fuel tank and cabin, and land as soon as possible, with flaps retracted.

ELECTRICAL FIRE IN FLIGHT

- 1. Master Switch -- OFF
- 2. All Other Switches (except ignition switch) -- OFF.
- 3. Vents/Cabin Air/Heat -- CLOSED.
- 4. Fire Extinguisher -- ACTIVATE (if available)

WARNING

After discharging an extinguisher within a closed cabin, ventilate the cabin.

If fire appears out and electrical power is necessary for continuance of flight:

- 5. Master Switch -- ON.
- 6. Circuit Breakers -- CHECK (do NOT reset tripped circuit breakers).
- 7. Radio/ Electrical Switches -- ON (one at a time, with delay after each until short circuit is localized).
- 8. Vents/ Cabin Air/ Heat OPEN (when it is ascertained that fire is

